

Cryptanalysis of branching program obfuscators

Jung Hee Cheon¹, **Minki Hhan¹**, Jiseung Kim¹, Changmin Lee¹, **Alice Pellet-Mary²**

¹ Seoul National University

² ENS de Lyon

Crypto 2018



European Research Council
Established by the European Commission

What is this talk about

Two partial attacks against some candidate obfuscators built upon the GGH13 multilinear map [GGH13a]

- an attack for specific choices of parameters
- a quantum attack

Main idea of the two attacks

Transform known weaknesses of the GGH13 map into concrete attacks against the candidate obfuscators

Obfuscation

Obfuscator

An obfuscator O for a class of circuits \mathcal{C} is an efficiently computable function over \mathcal{C} such that

$$\forall C \in \mathcal{C}, \forall x, C(x) = O(C)(x)$$

In this talk, $\mathcal{C} =$ polynomial size circuits

Obfuscation

Obfuscator

An obfuscator O for a class of circuits \mathcal{C} is an efficiently computable function over \mathcal{C} such that

$$\forall C \in \mathcal{C}, \forall x, C(x) = O(C)(x)$$

In this talk, $\mathcal{C} =$ polynomial size circuits

Security.

- VBB: $O(C)$ acts as a black box computing C

Obfuscation

Obfuscator

An obfuscator O for a class of circuits \mathcal{C} is an efficiently computable function over \mathcal{C} such that

$$\forall C \in \mathcal{C}, \forall x, C(x) = O(C)(x)$$

In this talk, $\mathcal{C} =$ polynomial size circuits

Security.

- VBB: $O(C)$ acts as a black box computing C (impossible, [BGI⁺01])

Obfuscation

Obfuscator

An obfuscator O for a class of circuits \mathcal{C} is an efficiently computable function over \mathcal{C} such that

$$\forall C \in \mathcal{C}, \forall x, C(x) = O(C)(x)$$

In this talk, $\mathcal{C} =$ polynomial size circuits

Security.

- VBB: $O(C)$ acts as a black box computing C (impossible, [BGI⁺01])
- iO: $\forall C_1 \equiv C_2$, i.e. $C_1(x) = C_2(x) \forall x$,

$$O(C_1) \simeq_c O(C_2)$$

Obfuscation

Obfuscator

An obfuscator O for a class of circuits \mathcal{C} is an efficiently computable function over \mathcal{C} such that

$$\forall C \in \mathcal{C}, \forall x, C(x) = O(C)(x)$$

In this talk, $\mathcal{C} =$ polynomial size circuits

Security.

- VBB: $O(C)$ acts as a black box computing C (impossible, [BGI⁺01])
- iO: $\forall C_1 \equiv C_2$, i.e. $C_1(x) = C_2(x) \forall x$,

$$O(C_1) \simeq_c O(C_2)$$

Many cryptographic constructions from iO: functional encryption, deniable encryption, NIZKs, oblivious transfer, ...

Multilinear maps (mmaps) and iO

Observation

Almost all iO constructions for all circuits rely on multilinear maps (mmap).

Three main candidate multilinear maps: GGH13, CLT13, GGH15

Multilinear maps (mmaps) and iO

Observation

Almost all iO constructions for all circuits rely on multilinear maps (mmap).

Three main candidate multilinear maps: GGH13, CLT13, GGH15

Caution

All these candidate multilinear maps suffer from weaknesses
(e.g. encodings of zero, zeroizing attacks, . . .).

⇒ all current attacks against iO rely on the underlying mmap

Multilinear maps (mmaps) and iO

Observation

Almost all iO constructions for all circuits rely on multilinear maps (mmap).

Three main candidate multilinear maps: **GGH13**, CLT13, GGH15

Caution

All these candidate multilinear maps suffer from weaknesses (e.g. encodings of zero, zeroizing attacks, . . .).

⇒ all current attacks against iO rely on the underlying mmap

In this talk: we exploit known weaknesses of GGH13 to mount concrete attacks against some iO using it.

History (branching program obfuscators based on GGH13)

Some [candidate iO](#) for all circuits and [attacks](#):

2013: [\[GGH⁺13b\]](#), first candidate

2014-2016: [\[AGIS14, BGK⁺14, BR14, MSW14, PST14, BMSZ16\]](#), with proofs in idealized models (the mmap is supposed to be somehow ideal)

History (branching program obfuscators based on GGH13)

Some **candidate** iO for all circuits and **attacks**:

2013: [GGH⁺13b], first candidate

2014-2016: [AGIS14, BGK⁺14, BR14, MSW14, PST14, BMSZ16], with proofs in idealized models (the mmap is supposed to be somehow ideal)

2016: [MSZ16], attack against all candidates above except [GGH⁺13b]

2016: [GMM⁺16], proof in a weaker idealized model (captures [MSZ16])

History (branching program obfuscators based on GGH13)

Some **candidate iO** for all circuits and **attacks**:

2013: [GGH⁺13b], first candidate

2014-2016: [AGIS14, BGK⁺14, BR14, MSW14, PST14, BMSZ16], with proofs in idealized models (the mmap is supposed to be somehow ideal)

2016: [MSZ16], attack against all candidates above except [GGH⁺13b]

2016: [GMM⁺16], proof in a weaker idealized model (captures [MSZ16])

2017: [CGH17], attack against [GGH⁺13b] (in input-partitionable case)

2017: [FRS17], prevent [CGH17] attack

State of the art and contributions

iO (using GGH13) Attacks	Branching program obfuscators				Circuit obfuscators [Zim15, AB15] [DGG ⁺ 16]
	[GGH ⁺ 13b]	[BR14]	[AGIS14, MSW14] [PST14, BGK ⁺ 14] [BMSZ16]	[GMM ⁺ 16]	
[MSZ16]		✓	✓		
[CGH17] [*]	✓				
This work 1 [†] [CHKL18]	✓	✓	✓	✓	
This work 2 [‡] [Pel18]			✓	✓	✓

* for input-partitionable branching programs

‡ in the quantum setting

† for specific choices of parameters

Outline

1 Simple obfuscator

2 GGH13 multilinear map

3 Contributions

Branching programs

A branching program is a way of representing a function (like a Turing machine, or a circuit).

Branching programs

A branching program is a way of representing a function (like a Turing machine, or a circuit).

A Branching Program (BP) is a collection of

- 2ℓ matrices $A_{i,b}$ (for $i \in \{1, \dots, \ell\}$ and $b \in \{0, 1\}$),
- two vectors A_0 and $A_{\ell+1}$,
- a function $\text{inp} : \{1, \dots, \ell\} \rightarrow \{1, \dots, r\}$ (where r is the size of the input).

i	1	2	3	4	5	6	$x =$	0	1	1
$\text{inp}(i)$	1	1	2	1	3	2				

$$A_0 \quad A_{1,1} \quad A_{2,1} \quad A_{3,1} \quad A_{4,1} \quad A_{5,1} \quad A_{6,1} \quad A_7 \\ A_{1,0} \quad A_{2,0} \quad A_{3,0} \quad A_{4,0} \quad A_{5,0} \quad A_{6,0}$$

Branching programs

A branching program is a way of representing a function (like a Turing machine, or a circuit).

A Branching Program (BP) is a collection of

- 2ℓ matrices $A_{i,b}$ (for $i \in \{1, \dots, \ell\}$ and $b \in \{0, 1\}$),
- two vectors A_0 and $A_{\ell+1}$,
- a function $\text{inp} : \{1, \dots, \ell\} \rightarrow \{1, \dots, r\}$ (where r is the size of the input).

i	1	2	3	4	5	6
$\text{inp}(i)$	1	1	2	1	3	2

$x = 0 \quad 1 \quad 1$

$$\begin{matrix} A_0 & A_{1,1} & A_{2,1} & A_{3,1} & A_{4,1} & A_{5,1} & A_{6,1} & A_7 \\ & A_{1,0} & A_{2,0} & A_{3,0} & A_{4,0} & A_{5,0} & A_{6,0} & \end{matrix}$$

Branching programs

A branching program is a way of representing a function (like a Turing machine, or a circuit).

A Branching Program (BP) is a collection of

- 2ℓ matrices $A_{i,b}$ (for $i \in \{1, \dots, \ell\}$ and $b \in \{0, 1\}$),
- two vectors A_0 and $A_{\ell+1}$,
- a function $\text{inp} : \{1, \dots, \ell\} \rightarrow \{1, \dots, r\}$ (where r is the size of the input).

i	1	2	3	4	5	6	$x =$	0	1	1
$\text{inp}(i)$	1	1	2	1	3	2			↑	

$$A_0 \times \begin{matrix} A_{1,1} & A_{2,1} & A_{3,1} & A_{4,1} & A_{5,1} & A_{6,1} \\ A_{1,0} & A_{2,0} & A_{3,0} & A_{4,0} & A_{5,0} & A_{6,0} \end{matrix} A_7$$

Branching programs

A branching program is a way of representing a function (like a Turing machine, or a circuit).

A Branching Program (BP) is a collection of

- 2ℓ matrices $A_{i,b}$ (for $i \in \{1, \dots, \ell\}$ and $b \in \{0, 1\}$),
- two vectors A_0 and $A_{\ell+1}$,
- a function $\text{inp} : \{1, \dots, \ell\} \rightarrow \{1, \dots, r\}$ (where r is the size of the input).

i	1	2	3	4	5	6
$\text{inp}(i)$	1	1	2	1	3	2

$$x = \begin{matrix} 0 & 1 & 1 \\ \uparrow & & \end{matrix}$$

$$A_0 \times \frac{A_{1,1}}{A_{1,0}} \times \frac{A_{2,1}}{A_{2,0}} \quad A_{3,1} \quad A_{4,1} \quad A_{5,1} \quad A_{6,1} \quad A_7$$
$$\quad \quad \quad A_{3,0} \quad A_{4,0} \quad A_{5,0} \quad A_{6,0}$$

Branching programs

A branching program is a way of representing a function (like a Turing machine, or a circuit).

A Branching Program (BP) is a collection of

- 2ℓ matrices $A_{i,b}$ (for $i \in \{1, \dots, \ell\}$ and $b \in \{0, 1\}$),
- two vectors A_0 and $A_{\ell+1}$,
- a function $\text{inp} : \{1, \dots, \ell\} \rightarrow \{1, \dots, r\}$ (where r is the size of the input).

i	1	2	3	4	5	6	$x =$	0	1
$\text{inp}(i)$	1	1	2	1	3	2			↑

$$A_0 \times \frac{A_{1,1}}{A_{1,0}} \times \frac{A_{2,1}}{A_{2,0}} \times \frac{A_{3,1}}{A_{3,0}} \times \frac{A_{4,1}}{A_{4,0}} \times \frac{A_{5,1}}{A_{5,0}} \times \frac{A_{6,1}}{A_{6,0}} \times A_7$$

Branching programs

A branching program is a way of representing a function (like a Turing machine, or a circuit).

A Branching Program (BP) is a collection of

- 2ℓ matrices $A_{i,b}$ (for $i \in \{1, \dots, \ell\}$ and $b \in \{0, 1\}$),
- two vectors A_0 and $A_{\ell+1}$,
- a function $\text{inp} : \{1, \dots, \ell\} \rightarrow \{1, \dots, r\}$ (where r is the size of the input).

i	1	2	3	4	5	6
$\text{inp}(i)$	1	1	2	1	3	2

$$x = \begin{matrix} 0 & 1 & 1 \\ \uparrow & & \end{matrix}$$

$$A_0 \times \frac{A_{1,1}}{A_{1,0}} \times \frac{A_{2,1}}{A_{2,0}} \times \frac{A_{3,1}}{A_{3,0}} \times \frac{A_{4,1}}{A_{4,0}} \times \frac{A_{5,1}}{A_{5,0}} \times \frac{A_{6,1}}{A_{6,0}} \times A_7$$

Branching programs

A branching program is a way of representing a function (like a Turing machine, or a circuit).

A Branching Program (BP) is a collection of

- 2ℓ matrices $A_{i,b}$ (for $i \in \{1, \dots, \ell\}$ and $b \in \{0, 1\}$),
- two vectors A_0 and $A_{\ell+1}$,
- a function $\text{inp} : \{1, \dots, \ell\} \rightarrow \{1, \dots, r\}$ (where r is the size of the input).

i	1	2	3	4	5	6
$\text{inp}(i)$	1	1	2	1	3	2

$$x = \begin{matrix} 0 & 1 & \textcolor{red}{1} \\ & & \uparrow \end{matrix}$$

$$A_0 \times \frac{A_{1,1}}{A_{1,0}} \times \frac{A_{2,1}}{A_{2,0}} \times \frac{A_{3,1}}{A_{3,0}} \times \frac{A_{4,1}}{A_{4,0}} \times \frac{\textcolor{red}{A_{5,1}}}{A_{5,0}} \times \frac{A_{6,1}}{A_{6,0}} A_7$$

Branching programs

A branching program is a way of representing a function (like a Turing machine, or a circuit).

A Branching Program (BP) is a collection of

- 2ℓ matrices $A_{i,b}$ (for $i \in \{1, \dots, \ell\}$ and $b \in \{0, 1\}$),
- two vectors A_0 and $A_{\ell+1}$,
- a function $\text{inp} : \{1, \dots, \ell\} \rightarrow \{1, \dots, r\}$ (where r is the size of the input).

i	1	2	3	4	5	6
$\text{inp}(i)$	1	1	2	1	3	2

$$x = 0 \quad \underset{\uparrow}{1} \quad 1$$

$$A_0 \times \frac{A_{1,1}}{A_{1,0}} \times \frac{A_{2,1}}{A_{2,0}} \times \frac{A_{3,1}}{A_{3,0}} \times \frac{A_{4,1}}{A_{4,0}} \times \frac{A_{5,1}}{A_{5,0}} \times \frac{A_{6,1}}{A_{6,0}} A_7$$

Branching programs

A branching program is a way of representing a function (like a Turing machine, or a circuit).

A Branching Program (BP) is a collection of

- 2ℓ matrices $A_{i,b}$ (for $i \in \{1, \dots, \ell\}$ and $b \in \{0, 1\}$),
- two vectors A_0 and $A_{\ell+1}$,
- a function $\text{inp} : \{1, \dots, \ell\} \rightarrow \{1, \dots, r\}$ (where r is the size of the input).

i	1	2	3	4	5	6
$\text{inp}(i)$	1	1	2	1	3	2

$x = 0 \ 1 \ 1$

$$A_0 \times \frac{A_{1,1}}{A_{1,0}} \times \frac{A_{2,1}}{A_{2,0}} \times \frac{A_{3,1}}{A_{3,0}} \times \frac{A_{4,1}}{A_{4,0}} \times \frac{A_{5,1}}{A_{5,0}} \times \frac{A_{6,1}}{A_{6,0}} \times A_7$$

Branching programs

A branching program is a way of representing a function (like a Turing machine, or a circuit).

A Branching Program (BP) is a collection of

- 2ℓ matrices $A_{i,b}$ (for $i \in \{1, \dots, \ell\}$ and $b \in \{0, 1\}$),
- two vectors A_0 and $A_{\ell+1}$,
- a function $\text{inp} : \{1, \dots, \ell\} \rightarrow \{1, \dots, r\}$ (where r is the size of the input).

i	1	2	3	4	5	6
$\text{inp}(i)$	1	1	2	1	3	2

$$x = 0 \quad 1 \quad 1$$

$$A_0 \times \frac{A_{1,1}}{A_{1,0}} \times \frac{A_{2,1}}{A_{2,0}} \times \frac{A_{3,1}}{A_{3,0}} \times \frac{A_{4,1}}{A_{4,0}} \times \frac{A_{5,1}}{A_{5,0}} \times \frac{A_{6,1}}{A_{6,0}} \times A_7 = \begin{cases} 0 \rightarrow 0 \\ \neq 0 \rightarrow 1 \end{cases}$$

Cryptographic multilinear maps

Definition: κ -multilinear map

Different levels of encodings, from 1 to κ .

Denote by $\text{Enc}(a, i)$ a level- i encoding of the message a .

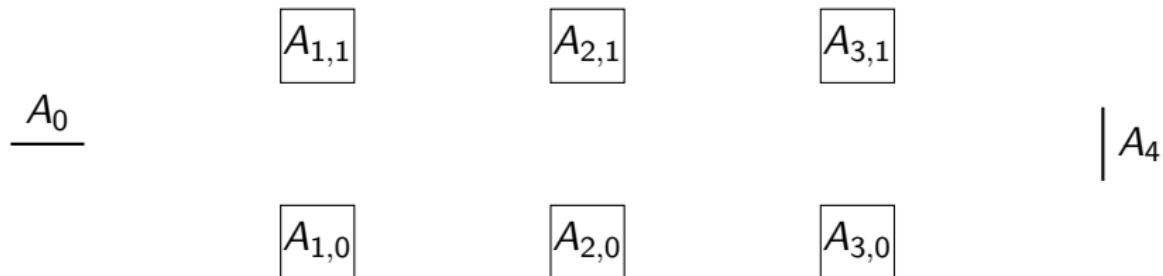
Addition: $\text{Add}(\text{Enc}(a_1, i), \text{Enc}(a_2, i)) = \text{Enc}(a_1 + a_2, i)$.

Multiplication: $\text{Mult}(\text{Enc}(a_1, i), \text{Enc}(a_2, j)) = \text{Enc}(a_1 \cdot a_2, i + j)$.

Zero-test: $\text{Zero-test}(\text{Enc}(a, \kappa)) = \text{True}$ iff $a = 0$.

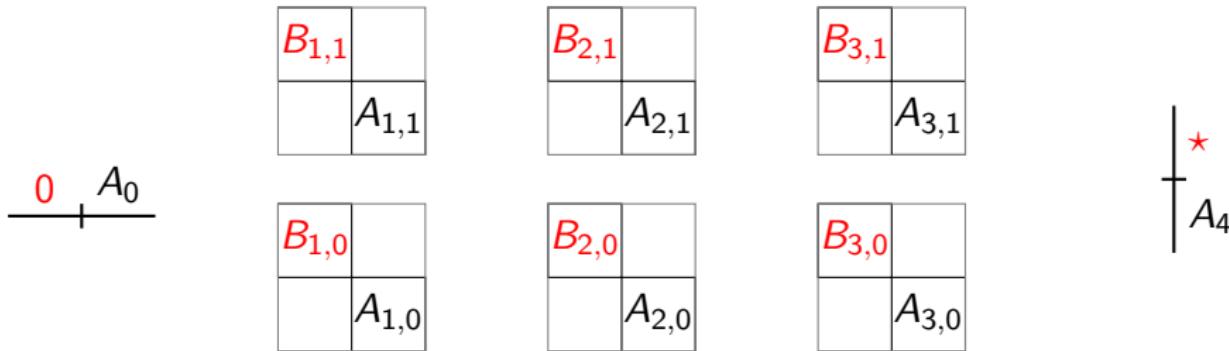
Simple obfuscator

- **Input:** A branching program
- Randomize the branching program
 - Add random diagonal blocks
 - Killian's randomization
 - Multiply by random (non zero) bundling scalars
- Encode the matrices using GGH13
- **Output:** The encoded matrices and vectors



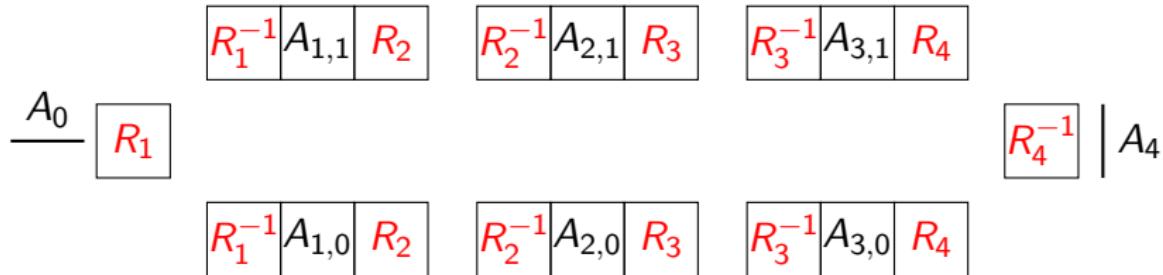
Simple obfuscator

- **Input:** A branching program
- Randomize the branching program
 - Add random diagonal blocks
 - Killian's randomization
 - Multiply by random (non zero) bundling scalars
- Encode the matrices using GGH13
- **Output:** The encoded matrices and vectors



Simple obfuscator

- **Input:** A branching program
- Randomize the branching program
 - Add random diagonal blocks
 - Killian's randomization
 - Multiply by random (non zero) bundling scalars
- Encode the matrices using GGH13
- **Output:** The encoded matrices and vectors



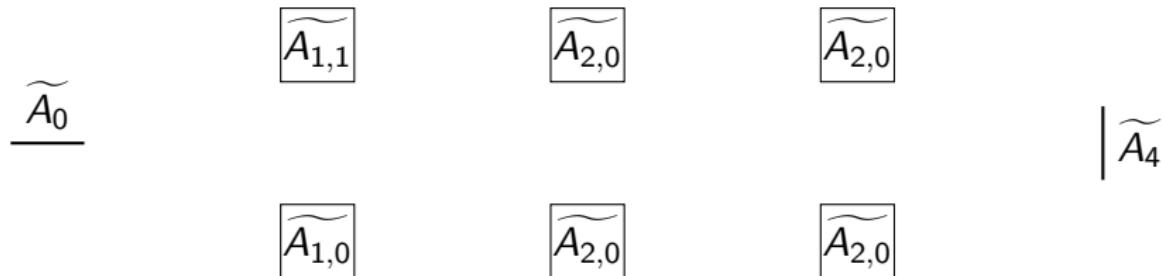
Simple obfuscator

- **Input:** A branching program
- Randomize the branching program
 - Add random diagonal blocks
 - Killian's randomization
 - **Multiply by random (non zero) bundling scalars**
- Encode the matrices using GGH13
- **Output:** The encoded matrices and vectors

$$\begin{array}{ccc} \alpha_{1,1} \times \boxed{A_{1,1}} & \alpha_{2,1} \times \boxed{A_{2,1}} & \alpha_{3,1} \times \boxed{A_{3,1}} \\ \hline A_0 & & & | A_4 \\ \alpha_{1,0} \times \boxed{A_{1,0}} & \alpha_{2,0} \times \boxed{A_{2,0}} & \alpha_{3,0} \times \boxed{A_{3,0}} \end{array}$$

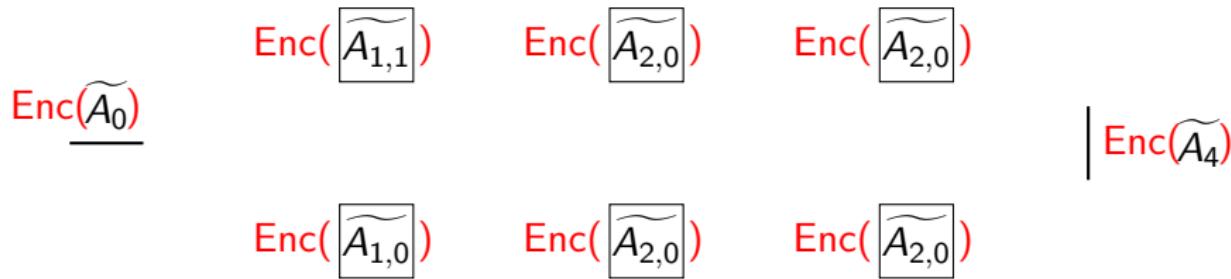
Simple obfuscator

- **Input:** A branching program
- Randomize the branching program
 - Add random diagonal blocks
 - Killian's randomization
 - Multiply by random (non zero) bundling scalars
- Encode the matrices using GGH13
- **Output:** The encoded matrices and vectors



Simple obfuscator

- **Input:** A branching program
- Randomize the branching program
 - Add random diagonal blocks
 - Killian's randomization
 - Multiply by random (non zero) bundling scalars
- **Encode the matrices using GGH13**
- **Output:** The encoded matrices and vectors



Outline

1 Simple obfuscator

2 GGH13 multilinear map

3 Contributions

The GGH13 multilinear map

- Define $R = \mathbb{Z}[X]/(X^n + 1)$ with $n = 2^k$.

The GGH13 multilinear map

- Define $R = \mathbb{Z}[X]/(X^n + 1)$ with $n = 2^k$.
- The plaintext space is $\mathcal{P} = R/\langle g \rangle$ for a “small” element g in R .

The GGH13 multilinear map

- Define $R = \mathbb{Z}[X]/(X^n + 1)$ with $n = 2^k$.
- The plaintext space is $\mathcal{P} = R/\langle g \rangle$ for a “small” element g in R .
- The encoding space is $R_q = R/(qR) = \mathbb{Z}_q[X]/(X^n + 1)$ for a “large” integer q .
 - We write $[x]_q$ the elements in R_q for $x \in R$.

The GGH13 multilinear map: encodings and zero-test

- Sample z uniformly in R_q and h in R of the order of $q^{1/2}$.
- **Encoding:** An encoding of a at level i is

$$u = [(a + rg)z^{-i}]_q$$

where $a + rg$ is a small element in $a + \langle g \rangle$.

The GGH13 multilinear map: encodings and zero-test

- Sample z uniformly in R_q and h in R of the order of $q^{1/2}$.
- **Encoding:** An encoding of a at level i is

$$u = [(a + rg)z^{-i}]_q$$

where $a + rg$ is a small element in $a + \langle g \rangle$.

- **Zero-testing:** A zero-testing parameter is defined by

$$p_{zt} = [z^\kappa hg^{-1}]_q.$$

The GGH13 multilinear map: encodings and zero-test

- Sample z uniformly in R_q and h in R of the order of $q^{1/2}$.
- **Encoding:** An encoding of a at level i is

$$u = [(a + rg)z^{-i}]_q$$

where $a + rg$ is a small element in $a + \langle g \rangle$.

- **Zero-testing:** A zero-testing parameter is defined by

$$p_{zt} = [z^\kappa hg^{-1}]_q.$$

Zero-test

To test if $u = [cz^{-\kappa}]_q$ is an encoding of zero (i.e. $c = 0 \pmod{g}$), compute

$$[u \cdot p_{zt}]_q = [chg^{-1}]_q.$$

This is small iff c is a small multiple of g .

Outline

1 Simple obfuscator

2 GGH13 multilinear map

3 Contributions

Global ideas of the two attacks

Main idea

Transform known weaknesses of the GGH13 map into concrete attacks against the candidate obfuscators.

¹or classical sub-exponential time [BEF⁺17] for specific (unused) parameters

Global ideas of the two attacks

Main idea

Transform known weaknesses of the GGH13 map into concrete attacks against the candidate obfuscators.

- Attack 1 [CHKL18]:
 - NTRU attack [ABD16, CJL16, KF17]
 - classical polynomial time, for specific choices of parameters

¹or classical sub-exponential time [BEF⁺17] for specific (unused) parameters

Global ideas of the two attacks

Main idea

Transform known weaknesses of the GGH13 map into concrete attacks against the candidate obfuscators.

- Attack 1 [CHKL18]:
 - NTRU attack [ABD16, CJL16, KF17]
 - classical polynomial time, for specific choices of parameters
- Attack 2 [Pel18]:
 - short principal ideal problem algorithm [CDPR16]
 - quantum polynomial time [BS16]¹

¹or classical sub-exponential time [BEF⁺17] for specific (unused) parameters

Attack 1: Starting point = NTRU

For two encodings $[a_1 \cdot z^{-1}]_q, [a_2 \cdot z^{-1}]_q$ for small a_1, a_2 , we can compute

$$[a_1 \cdot z^{-1}]_q \cdot [a_2 \cdot z^{-1}]_q^{-1} = [a_1/a_2]_q$$

Attack 1: Starting point = NTRU

For two encodings $[a_1 \cdot z^{-1}]_q, [a_2 \cdot z^{-1}]_q$ for small a_1, a_2 , we can compute

$$[a_1 \cdot z^{-1}]_q \cdot [a_2 \cdot z^{-1}]_q^{-1} = [a_1/a_2]_q$$

Using the NTRU solver [ABD16, CJL16, KF17], we can obtain

$$(c \cdot a_1, c \cdot a_2) \in R^2$$

Attack 1: Starting point = NTRU

For two encodings $[a_1 \cdot z^{-1}]_q, [a_2 \cdot z^{-1}]_q$ for small a_1, a_2 , we can compute

$$[a_1 \cdot z^{-1}]_q \cdot [a_2 \cdot z^{-1}]_q^{-1} = [a_1/a_2]_q$$

Using the NTRU solver [ABD16, CJL16, KF17], we can obtain

$$(c \cdot a_1, c \cdot a_2) \in R^2$$

For another encoding $[a_3 \cdot z^{-1}]_q$, compute

$$[a_3 \cdot z^{-1}]_q / [a_1 \cdot z^{-1}]_q \cdot (c \cdot a_1) = c \cdot a_3 \in R.$$

Attack 1: Starting point = NTRU

For two encodings $[a_1 \cdot z^{-1}]_q, [a_2 \cdot z^{-1}]_q$ for small a_1, a_2 , we can compute

$$[a_1 \cdot z^{-1}]_q \cdot [a_2 \cdot z^{-1}]_q^{-1} = [a_1/a_2]_q$$

Using the NTRU solver [ABD16, CJL16, KF17], we can obtain

$$(c \cdot a_1, c \cdot a_2) \in R^2$$

For another encoding $[a_3 \cdot z^{-1}]_q$, compute

$$[a_3 \cdot z^{-1}]_q / [a_1 \cdot z^{-1}]_q \cdot (c \cdot a_1) = c \cdot a_3 \in R.$$

Simultaneous NTRU solver

$$([a_i \cdot z^{-1}]_q)_i \Rightarrow (c \cdot a_i \in R)_i$$

or, for GGH13 encodings,

$$\text{Enc}(A) \Rightarrow c \cdot (A + R \cdot g) \in \text{Mat}(R)$$

Attack 1: Starting point = NTRU

For two encodings $[a_1 \cdot z^{-1}]_q, [a_2 \cdot z^{-1}]_q$ for small a_1, a_2 , we can compute

$$[a_1 \cdot z^{-1}]_q \cdot [a_2 \cdot z^{-1}]_q^{-1} = [a_1/a_2]_q$$

Using the NTRU solver [ABD16, CJL16, KF17], we can obtain

$$(c \cdot a_1, c \cdot a_2) \in R^2$$

For another encoding $[a_3 \cdot z^{-1}]_q$, compute

$$[a_3 \cdot z^{-1}]_q / [a_1 \cdot z^{-1}]_q \cdot (c \cdot a_1) = c \cdot a_3 \in \textcolor{red}{R}.$$

Simultaneous NTRU solver

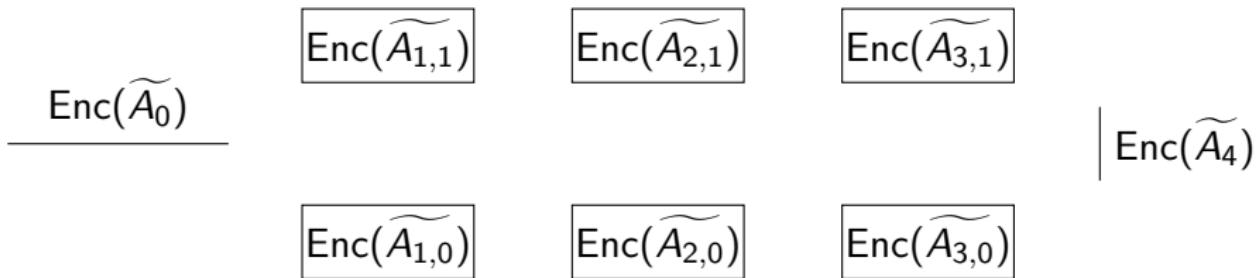
$$([a_i \cdot z^{-1}]_q)_i \Rightarrow (c \cdot a_i \in \textcolor{red}{R})_i$$

or, for GGH13 encodings,

$$\text{Enc}(A) \Rightarrow c \cdot (A + R \cdot g) \in \textcolor{red}{Mat}(R)$$

Attack 1

- **Input:** An obfuscated program $\mathcal{O}(P)$ and plain program Q
- De-randomize the branching program
 - Solve NTRU simultaneously
 - Recover $\langle g \rangle$ using zero of program
 - Distinguish by Matrix Zeroizing Attack
- **Result:** Distinguishing Attack: $P = Q?$



Attack 1

- **Input:** An obfuscated program $\mathcal{O}(P)$ and plain program Q
- De-randomize the branching program
 - Solve NTRU simultaneously
 - Recover $\langle g \rangle$ using zero of program
 - Distinguish by Matrix Zeroizing Attack
- **Result:** Distinguishing Attack: $P = Q?$

$$\frac{\begin{array}{|c|c|c|}\hline c_{1,1}(\widetilde{A_{1,1}} + R_{1,1}g) & c_{2,1}(\widetilde{A_{2,1}} + R_{2,1}g) & c_{3,1}(\widetilde{A_{3,1}} + R_{3,1}g) \\ \hline \end{array}}{c_0(\widetilde{A_0} + R_0g)} \quad \left| \quad c_4(\widetilde{A_4} + R_4g) \right.$$
$$\frac{\begin{array}{|c|c|c|}\hline c_{1,0}(\widetilde{A_{1,0}} + R_{1,0}g) & c_{2,0}(\widetilde{A_{2,0}} + R_{2,0}g) & c_{3,0}(\widetilde{A_{3,0}} + R_{3,0}g) \\ \hline \end{array}}$$

Attack 1

- **Input:** An obfuscated program $\mathcal{O}(P)$ and plain program Q
- De-randomize the branching program
 - Solve NTRU simultaneously
 - Recover $\langle g \rangle$ using zero of program
 - Distinguish by Matrix Zeroizing Attack
- **Result:** Distinguishing Attack: $P = Q?$

$$\frac{\begin{array}{|c|c|c|} \hline c_{1,1}(\widetilde{A_{1,1}} + R_{1,1}g) & c_{2,1}(\widetilde{A_{2,1}} + R_{2,1}g) & c_{3,1}(\widetilde{A_{3,1}} + R_{3,1}g) \\ \hline \end{array}}{c_0(\widetilde{A_0} + R_0g)} \quad \left| \quad c_4(\widetilde{A_4} + R_4g) \right.$$
$$\frac{\begin{array}{|c|c|c|} \hline c_{1,0}(\widetilde{A_{1,0}} + R_{1,0}g) & c_{2,0}(\widetilde{A_{2,0}} + R_{2,0}g) & c_{3,0}(\widetilde{A_{3,0}} + R_{3,0}g) \\ \hline \end{array}}$$

These matrices $\in R$ rather than R_q

Attack 1

- **Input:** An obfuscated program $\mathcal{O}(P)$ and plain program Q
- De-randomize the branching program
 - Solve NTRU simultaneously
 - Recover $\langle g \rangle$ using zero of program
 - Distinguish by Matrix Zeroizing Attack
- **Result:** Distinguishing Attack: $P = Q?$

BP matrix $\text{Enc}(\tilde{A})$

output 0 $\text{enc}(0) = [rg/z^\kappa]_q$

Attack 1

- **Input:** An obfuscated program $\mathcal{O}(P)$ and plain program Q
- De-randomize the branching program
 - Solve NTRU simultaneously
 - Recover $\langle g \rangle$ using zero of program
 - Distinguish by Matrix Zeroizing Attack
- **Result:** Distinguishing Attack: $P = Q?$

$$\begin{array}{ccc} \text{BP matrix} & \text{Enc}(\tilde{A}) & c(\tilde{A} + Rg) \\ & \Rightarrow & \\ \text{output } 0 & \text{enc}(0) = [rg/z^\kappa]_q & c'rg \end{array}$$

Attack 1

- **Input:** An obfuscated program $\mathcal{O}(P)$ and plain program Q
- De-randomize the branching program
 - Solve NTRU simultaneously
 - Recover $\langle g \rangle$ using zero of program
 - Distinguish by Matrix Zeroizing Attack
- **Result:** Distinguishing Attack: $P = Q?$

$$\begin{array}{ccc} \text{BP matrix} & \text{Enc}(\tilde{A}) & c(\tilde{A} + Rg) \\ & \Rightarrow & \\ \text{output } 0 & \text{enc}(0) = [rg/z^\kappa]_q & c'rg \end{array}$$

Collecting several top level zeros, recover $\langle g \rangle$

Attack 1

- **Input:** An obfuscated program $\mathcal{O}(P)$ and plain program Q
- De-randomize the branching program
 - Solve NTRU simultaneously
 - Recover $\langle g \rangle$ using zero of program
 - Distinguish by Matrix Zeroizing Attack
- **Result:** Distinguishing Attack: $P = Q?$

$$\begin{array}{ccccccc} \text{BP matrix} & \text{Enc}(\tilde{A}) & & c(\tilde{A} + Rg) & & & \\ & & \Rightarrow & & & \Rightarrow & \\ \text{output 0} & \text{enc}(0) = [rg/z^\kappa]_q & & c'rg & & & \text{c}\tilde{A} \bmod g \end{array}$$

Collecting several top level zeros, recover $\langle g \rangle$

Attack 1

- **Input:** An obfuscated program $\mathcal{O}(P)$ and plain program Q
- De-randomize the branching program
 - Solve NTRU simultaneously
 - Recover $\langle g \rangle$ using zero of program
 - Distinguish by Matrix Zeroizing Attack
- **Result:** Distinguishing Attack: $P = Q?$

$$\begin{array}{ccccccc} \text{BP matrix} & \text{Enc}(\tilde{A}) & & c(\tilde{A} + Rg) & & & \\ & \Rightarrow & & & & & \\ \text{output } 0 & \text{enc}(0) = [rg/z^\kappa]_q & & c'rg & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \\ & & & & & & \end{array}$$

$c\tilde{A} \bmod g$ do not contain the randomness r and level parameter z

Attack 1: Mixed-input Attack

We remove the effects of scalar bundlings using algebraic ways

Attack 1: Mixed-input Attack

We remove the effects of scalar bundlings using algebraic ways (omitted)

Attack 1: Mixed-input Attack

We remove the effects of scalar bundlings using algebraic ways (omitted)

Mixed-input attack can be carried out!

Attack 1: Mixed-input Attack

We remove the effects of scalar bundlings using algebraic ways (omitted)

Mixed-input attack can be carried out!

- *Invalid* inputs can induce the different outputs of equivalent BPs

Attack 1: Mixed-input Attack

We remove the effects of scalar bundlings using algebraic ways (omitted)

Mixed-input attack can be carried out!

- *Invalid* inputs can induce the different outputs of equivalent BPs

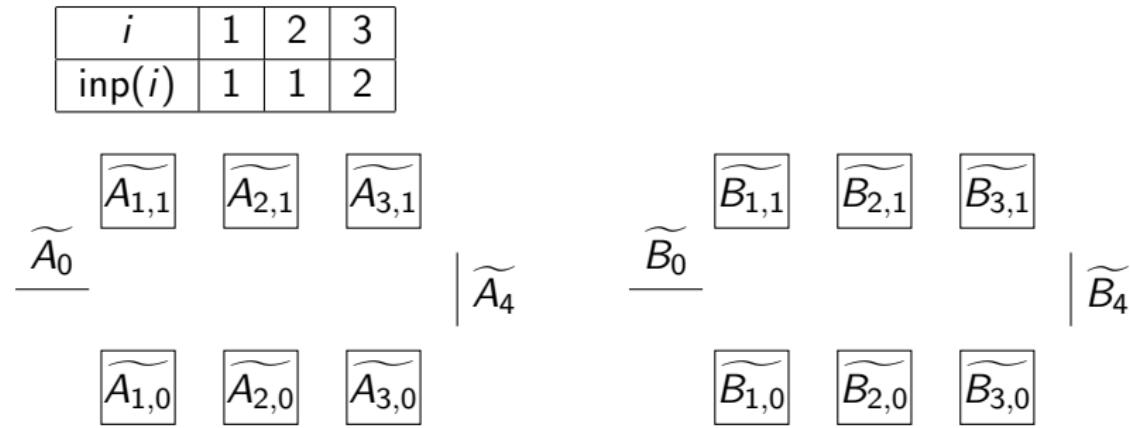
i	1	2	3
$\text{inp}(i)$	1	1	2

Attack 1: Mixed-input Attack

We remove the effects of scalar bundlings using algebraic ways (omitted)

Mixed-input attack can be carried out!

- *Invalid* inputs can induce the different outputs of equivalent BPs

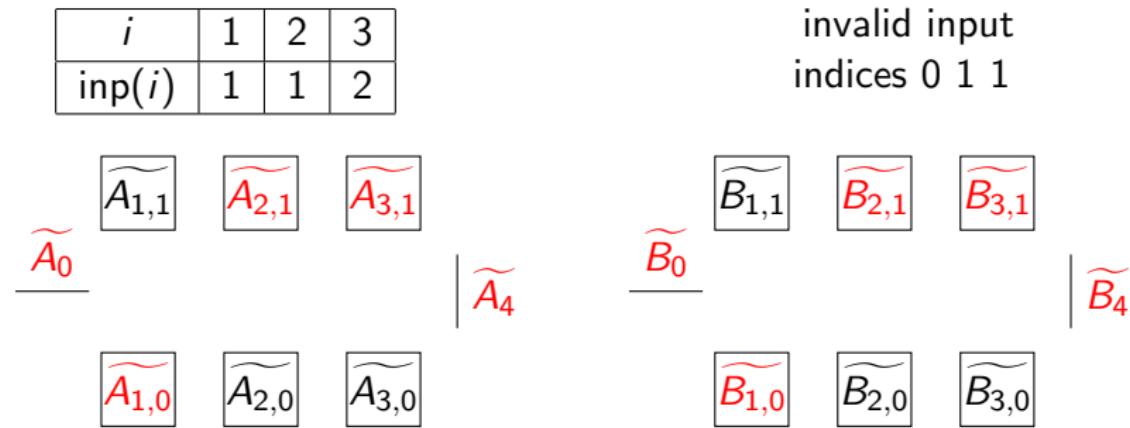


Attack 1: Mixed-input Attack

We remove the effects of scalar bundlings using algebraic ways (omitted)

Mixed-input attack can be carried out!

- *Invalid* inputs can induce the different outputs of equivalent BPs

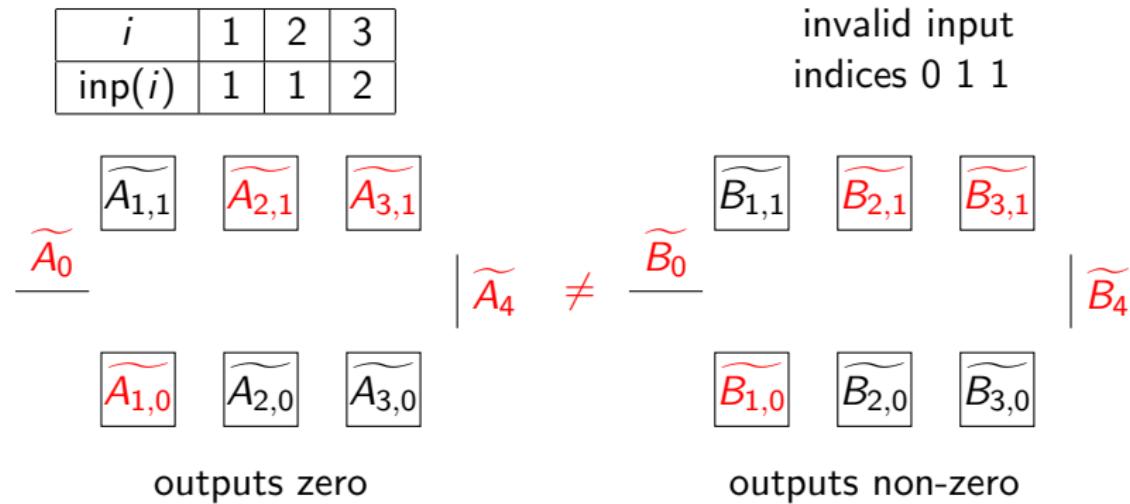


Attack 1: Mixed-input Attack

We remove the effects of scalar bundlings using algebraic ways (omitted)

Mixed-input attack can be carried out!

- *Invalid* inputs can induce the different outputs of equivalent BPs



Attack 1: Matrix Zeroizing Attack

We remove the effects of scalar bundleings using algebraic ways (omitted)

Matrix-zeroizing attack: extended mixed-input attack

- *Invalid* inputs can induce the different outputs of equivalent BPs
 - Summation of mixed-input can yield the different outputs of BPs

i	1	2	3
$\text{inp}(i)$	1	1	2

invalid input
010, 011, 100, 101, ...

Attack 2: Starting point = Principal Ideal Problem

We compute for evaluation of program with output 0

$$[up_{zt}]_q = rh \in R$$

Attack 2: Starting point = Principal Ideal Problem

We compute for evaluation of program with output 0

$$[up_{zt}]_q = rh \in R$$

Using SPIP solver, we obtain $h \in R$ in *quantum polytime* [BS16, CDPR16]

Attack 2: Starting point = Principal Ideal Problem

We compute for evaluation of program with output 0

$$[up_{zt}]_q = rh \in R$$

Using SPIP solver, we obtain $h \in R$ in *quantum polytime* [BS16, CDPR16]
⇒ We can compute the *double-zero* testing parameter at level 2κ :

$$[(p_{zt}/h)^2]_q = [z^{2\kappa} \cdot g^{-2}]_q$$

Attack 2: Starting point = Principal Ideal Problem

We compute for evaluation of program with output 0

$$[up_{zt}]_q = rh \in R$$

Using SPIP solver, we obtain $h \in R$ in *quantum polytime* [BS16, CDPR16]
⇒ We can compute the *double-zero* testing parameter at level 2κ :

$$[(p_{zt}/h)^2]_q = [z^{2\kappa} \cdot g^{-2}]_q$$

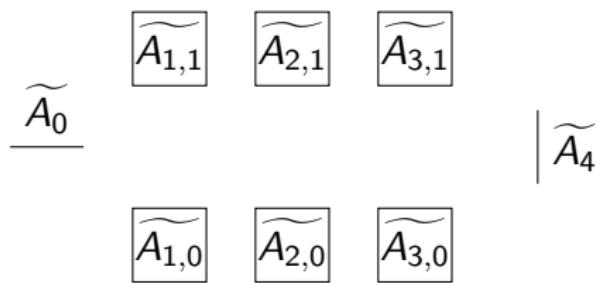
New Zerotesting Procedure

We can run 2κ level zerotest,
or 2κ level obfuscated program

Attack 2: Mixed-input Attack

- Run mixed-input attack on obfuscated program at level κ

i	1	2	3
$\text{inp}(i)$	1	1	2



Attack 2: Mixed-input Attack

- Run mixed-input attack on obfuscated program at level κ

i	1	2	3
$\text{inp}(i)$	1	1	2

invalid input
indices 0 1 1

$$\begin{array}{c} \widetilde{A}_{1,1} \\ \widetilde{A}_{2,1} \\ \widetilde{A}_{3,1} \end{array}$$

$$\widetilde{A}_0$$

$$\mid \widetilde{A}_4$$

$$\begin{array}{c} \widetilde{A}_{1,0} \\ \widetilde{A}_{2,0} \\ \widetilde{A}_{3,0} \end{array}$$

Attack 2: Mixed-input Attack

- Run mixed-input attack on obfuscated program at level κ
 - We cannot evaluate it in obfuscated program due to constructions²

i	1	2	3
$\text{inp}(i)$	1	1	2

invalid input
indices 0 1 1

$$\begin{array}{c} \widetilde{A}_{1,1} \\ \widetilde{A}_{2,1} \\ \widetilde{A}_{3,1} \end{array}$$

$$\underline{\widetilde{A}_0}$$

$$\mid \widetilde{A}_4$$

$$\begin{array}{c} \widetilde{A}_{1,0} \\ \widetilde{A}_{2,0} \\ \widetilde{A}_{3,0} \end{array}$$

²level parameters, scalar bundlings

Attack 2: Mixed-input Attack

- Run mixed-input attack on obfuscated program at level κ
 - We cannot evaluate it in obfuscated program due to constructions²

i	1	2	3
$\text{inp}(i)$	1	1	2

invalid input
indices 0 1 1

$$\begin{array}{c} \widetilde{A}_{1,1} \\ \widetilde{A}_{2,1} \\ \widetilde{A}_{3,1} \end{array}$$

$$\widetilde{A}_0$$

$$\mid \widetilde{A}_4$$

$$\begin{array}{c} \widetilde{A}_{1,0} \\ \widetilde{A}_{2,0} \\ \widetilde{A}_{3,0} \end{array}$$

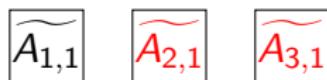
²level parameters, scalar bundlings

Attack 2: Mixed-input Attack

- Run mixed-input attack on obfuscated program at level κ
 - We cannot evaluate it in obfuscated program due to constructions²
- Construct 2κ -level obfuscated program

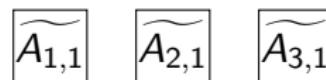
i	1	2	3
$\text{inp}(i)$	1	1	2

invalid input
indices 0 1 1

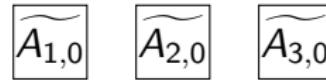
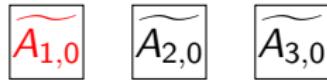


\widetilde{A}_0

\widetilde{A}_4 \widetilde{A}_0



\widetilde{A}_4



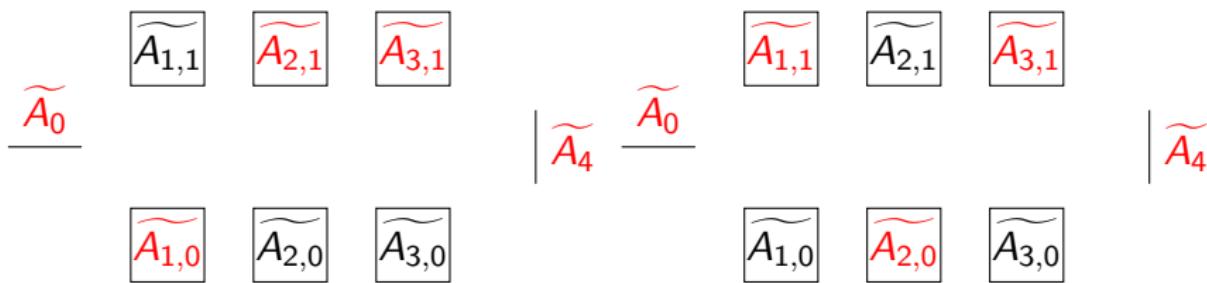
²level parameters, scalar bundlings

Attack 2: Mixed-input Attack

- Run mixed-input attack on obfuscated program at level κ
 - We cannot evaluate it in obfuscated program due to constructions²
- Construct 2κ -level obfuscated program
- Run mixed-input attack on obfuscated program at level 2κ

i	1	2	3
$\text{inp}(i)$	1	1	2

invalid input
indices 0 1 1 1 0 1



²level parameters, scalar bundlings

Summary and work in progress

iO (using GGH13) Attacks	Branching program obfuscators				Circuit obfuscators [Zim15, AB15] [DGG ⁺ 16]
	[GGH ⁺ 13b]	[BR14]	[AGIS14, MSW14] [PST14, BGK ⁺ 14] [BMSZ16]	[GMM ⁺ 16]	
[MSZ16]		✓	✓		
[CGH17] [*]	✓				
This work 1 [†] [CHKL18]	✓	✓	✓	✓	
This work 2 [‡] [Pel18]			✓	✓	✓

* for input-partitionable branching programs

‡ in the quantum setting

† for specific choices of parameters

Summary and work in progress

iO (using GGH13) Attacks	Branching program obfuscators				Circuit obfuscators [Zim15, AB15] [DGG ⁺ 16]
[GGH ⁺ 13b]	[BR14]	[AGIS14, MSW14] [PST14, BGK ⁺ 14] [BMSZ16]	[GMM ⁺ 16]		
[MSZ16]		✓	✓		
[CGH17] [*]	✓				
This work 1 [†] [CHKL18]	✓	✓	✓	✓	?
This work 2 [‡] [Pel18]	?		✓	✓	✓

* for input-partitionable branching programs

‡ in the quantum setting

† for specific choices of parameters

Work in progress

- [GGH⁺13b] in quantum world

Work in progress

- [GGH⁺13b] in quantum world
 - Combination!
=Double-zero testing + Matrix-zeroizing attack

Work in progress

- [GGH⁺13b] in quantum world
 - Combination!
=Double-zero testing + Matrix-zeroizing attack
- Circuit obfuscations in classical world

Work in progress

- [GGH⁺13b] in quantum world
 - Combination!
=Double-zero testing + Matrix-zeroizing attack
- Circuit obfuscations in classical world
 - Extending the NTRU attack!

Perspectives / Open problems

- Obfuscation for evasive functions
- Countermeasure on the attacks
 - Parameter constraints to prevent our classical attack³: $n = \tilde{\Omega}(\kappa^2 \lambda)$

³ n : dimension of space, κ : multilinearity level, λ : security parameter
To prevent classical PIP attack and our attack: $n = \tilde{\Omega}(\max(\kappa^2 \lambda, \lambda^2))$

- Obfuscation for evasive functions
- Countermeasure on the attacks
 - Parameter constraints to prevent our classical attack³: $n = \tilde{\Omega}(\kappa^2 \lambda)$

Remark

- Proofs in idealized models VS Constructions with concrete schemes

³ n : dimension of space, κ : multilinearity level, λ : security parameter
To prevent classical PIP attack and our attack: $n = \tilde{\Omega}(\max(\kappa^2 \lambda, \lambda^2))$

- Obfuscation for evasive functions
- Countermeasure on the attacks
 - Parameter constraints to prevent our classical attack³: $n = \tilde{\Omega}(\kappa^2 \lambda)$

Remark

- Proofs in idealized models VS Constructions with concrete schemes
- Many concrete schemes are not fit in the idealized model

³ n : dimension of space, κ : multilinearity level, λ : security parameter
To prevent classical PIP attack and our attack: $n = \tilde{\Omega}(\max(\kappa^2 \lambda, \lambda^2))$

- Obfuscation for evasive functions
- Countermeasure on the attacks
 - Parameter constraints to prevent our classical attack³: $n = \tilde{\Omega}(\kappa^2 \lambda)$

Remark

- Proofs in idealized models VS Constructions with concrete schemes
 - Many concrete schemes are not fit in the idealized model
- ⇒ This gap can cause a significant weakness of the concrete scheme!

³ n : dimension of space, κ : multilinearity level, λ : security parameter

To prevent classical PIP attack and our attack: $n = \tilde{\Omega}(\max(\kappa^2 \lambda, \lambda^2))$

Thank you!

감사합니다!

Merci!

For more details, see papers or eprint reports

- Quantum attack: ia.cr/2018/533
- Classical attack: ia.cr/2018/408
- Combined/Extended work: Coming Soon..?

References I



Benny Applebaum and Zvika Brakerski.

Obfuscating circuits via composite-order graded encoding.

In [TCC 2015](#), pages 528–556, 2015.



Martin R. Albrecht, Shi Bai, and Léo Ducas.

A subfield lattice attack on overstretched NTRU assumptions - cryptanalysis of some FHE and graded encoding schemes.

In [Crypto 2016](#), pages 153–178, 2016.



Prabhanjan Ananth, Divya Gupta, Yuval Ishai, and Amit Sahai.

Optimizing obfuscation: Avoiding barrington's theorem.

In [CCS 2014](#), pages 646–658. ACM, 2014.



Jean-François Biasse, Thomas Espitau, Pierre-Alain Fouque, Alexandre Gélin, and Paul Kirchner.

Computing generator in cyclotomic integer rings.

In [Eurocrypt 2017](#), pages 60–88. Springer, 2017.



Boaz Barak, Oded Goldreich, Russell Impagliazzo, Steven Rudich, Amit Sahai, Salil Vadhan, and Ke Yang.

On the (im) possibility of obfuscating programs.

In [Crypto 2001](#), pages 1–18. Springer, 2001.



Boaz Barak, Sanjam Garg, Yael Tauman Kalai, Omer Paneth, and Amit Sahai.

Protecting obfuscation against algebraic attacks.

In [Eurocrypt 2014](#), pages 221–238, 2014.



Saikrishna Badrinarayanan, Eric Miles, Amit Sahai, and Mark Zhandry.

Post-zeroizing obfuscation: New mathematical tools, and the case of evasive circuits.

In [Eurocrypt 2016](#), pages 764–791, 2016.

References II



Zvika Brakerski and Guy N Rothblum.

Obfuscating conjunctions.

Crypto 2014, 2014.



Jean-François Biasse and Fang Song.

Efficient quantum algorithms for computing class groups and solving the principal ideal problem in arbitrary degree number fields.

In SODA 2016, pages 893–902. Society for Industrial and Applied Mathematics, 2016.



Ronald Cramer, Léo Ducas, Chris Peikert, and Oded Regev.

Recovering short generators of principal ideals in cyclotomic rings.

In Eurocrypt 2016, pages 559–585, 2016.



Yilei Chen, Craig Gentry, and Shai Halevi.

Cryptanalysis of candidate branching program obfuscators.

In Eurocrypt 2017, pages 278–307. Springer, 2017.



Jung Hee Cheon, Jinkyung Jeong, and Changmin Lee.

An algorithm for ntru problems and cryptanalysis of the ggh multilinear map without a low-level encoding of zero.

LMS Journal of Computation and Mathematics, 19(A):255–266, 2016.



Nico Döttling, Sanjam Garg, Divya Gupta, Peihan Miao, and Pratyay Mukherjee.

Obfuscation from low noise multilinear maps.

ePrint, Report 2016/599, 2016.



Rex Fernando, Peter Rasmussen, and Amit Sahai.

Preventing CLT attacks on obfuscation with linear overhead.

In Asiacrypt 2017, pages 242–271, 2017.

References III



Sanjam Garg, Craig Gentry, and Shai Halevi.
Candidate multilinear maps from ideal lattices.
In [Eurocrypt 2017](#), pages 1–17. Springer, 2013.



Sanjam Garg, Craig Gentry, Shai Halevi, Mariana Raykova, Amit Sahai, and Brent Waters.
Candidate indistinguishability obfuscation and functional encryption for all circuits.
[FOCS 2013](#), 2013.



Sanjam Garg, Eric Miles, Pratyay Mukherjee, Amit Sahai, Akshayaram Srinivasan, and Mark Zhandry.
Secure obfuscation in a weak multilinear map model.
In [TCC 2016](#), pages 241–268, 2016.



Paul Kirchner and Pierre-Alain Fouque.
Revisiting lattice attacks on overstretched ntru parameters.
In [Eurocrypt 2017](#), pages 3–26. Springer, 2017.



Eric Miles, Amit Sahai, and Mor Weiss.
Protecting obfuscation against arithmetic attacks.
[ePrint](#), Report 2014/878, 2014.



Eric Miles, Amit Sahai, and Mark Zhandry.
Annihilation attacks for multilinear maps: Cryptanalysis of indistinguishability obfuscation over GGH13.
In [Crypto 2016](#), pages 629–658, 2016.



Rafael Pass, Karn Seth, and Sidharth Telang.
Indistinguishability obfuscation from semantically-secure multilinear encodings.
In [Crypto 2014](#), pages 500–517, 2014.

References IV



Joe Zimmerman.

How to obfuscate programs directly.
In [Eurocrypt 2015](#), pages 439–467, 2015.